

Computing and IT Curriculum Secondary Journey

Key

AL Algorithms

CS Computing systems

CM Creating media

DI Data & information

DD Design & development

ET Effective use of tools

IT Impact of technology

NW Networks

PG Programming

SS Safety & security

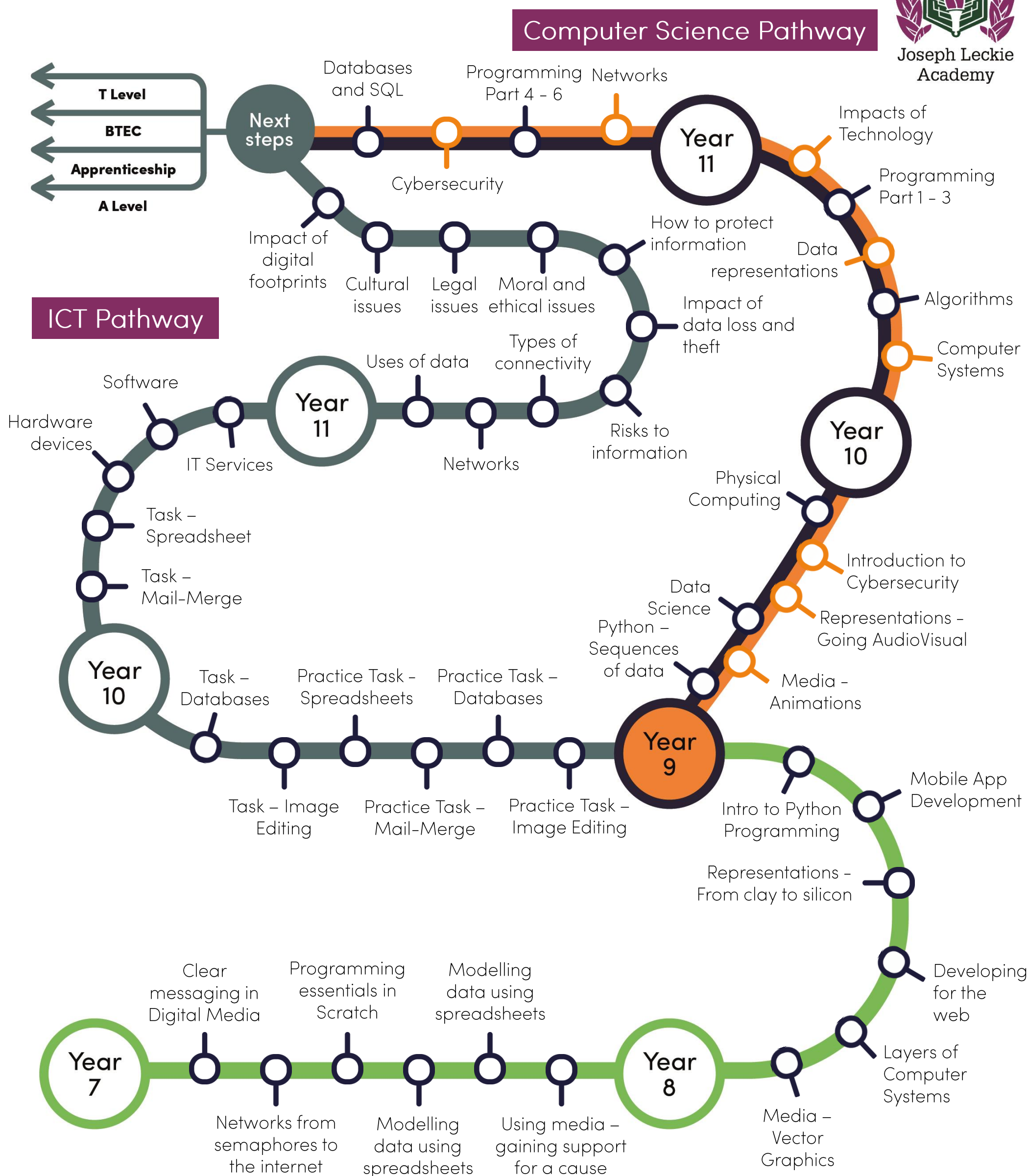
 Computing

GCSE CS:
Programming

GCSE CS: Theory



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Explore resources:

www.josephleckieacademy.co.uk/curriculumoverview